



**UK GAMES JOBS
LIVE UPDATE
MARCH 2021**

**GAMES ●
JOBS LIVE**

Connecting Great Talent To The Games Industry

UK GAMES JOBS LIVE UPDATE MARCH 2021

Welcome to the first monthly report from the team here at Games Jobs Live. We power the network and events that connect people of all experience levels with their ideal position. In doing so, we've built up a significant database of studios, available roles, job locations, popular specialities and more. Collating and comparing that information lets us identify trends and data points that together paint a fascinating picture of the state of the UK games jobs market today. Here you'll find facts and figures compiled from our latest data. And each month we'll send a fresh report to keep you up to date with the defining games job trends. We sincerely hope it's useful and interesting, and do check below if you have any feedback or ideas that will help us make these reports more useful. And thanks for signing up!

gamesjobs.live



95
open roles
Ubisoft



100
open roles
Playground Games



120
open roles
Sumo Digital

The UK's top three studios in terms of open roles together have over 300 vacancies (315)

25 UK games companies currently have
20 or more open roles

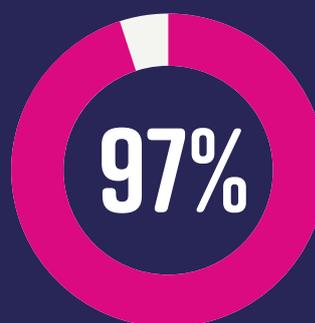
2,284

games companies

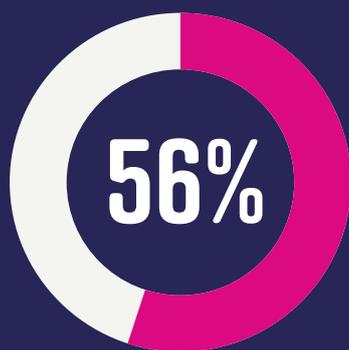
1,793

roles

Across the UK's **2,284** games companies (ref: gamesmap.uk), there are currently **1,793** roles available.



Despite an ongoing industry conversation around a lasting move to remote or hybrid work as a result of learnings from the ongoing pandemic, around **97%** of advertised jobs list working on site at a studio, office or similar.



56.4% of available roles are outside London and the South East

662 | **436**

The coding and art specialities offer the most open roles - there are presently **662 open code roles** at UK game companies, and **436 open art roles**.

Traditional industry hubs offer the most open roles, suggesting continued strength and relative dominance.

- London: 444 open roles
- Leamington Spa: 260 open roles
- Brighton: 145 open roles
- Guildford: 128 open roles
- Liverpool: 106 open roles
- Manchester: 106 open roles

444
London

145
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260
Leamington Spa

128
Guildford

106
Liverpool

106
Manchester

The games writing and games audio specialities offer the narrowest fields of opportunity, with just **7 open writing positions**, and **4 open audio positions**.

JOBS BY REGION

South East	474
Midlands	316
London	308
North West	212
North East.....	117
Yorkshire.....	93
Scotland	91
East of England	90
Remote	50
South West	23
N.Ireland	5
Wales	3

JOBS BY TYPE

Code	662
Art	436
Design	215
Production.....	192
Other.....	116
QA	81
Promotion.....	53
Analytics.....	12
HR	15
Writing.....	7
Audio.....	4



INSIGHTS

Looking at the data shared in this month's report, there's ample reason to be optimistic; especially at a time when COVID-19 has made the idea of changing roles or career understandably intimidating.

The 1,793 roles available in the UK games industry point to not just a bounty of opportunities, but a potentially high number of studios that may be growing, adapting or taking on new or larger projects. Simply put, a relatively high number of advertised opportunities is hopefully a sign of business proactivity. That's particularly

evident in the fact that 25 UK games companies presently have at least 20 open positions. It is especially noteworthy that the top three alone are seeking to fill over 300 positions between them.

Meanwhile, while London and the South East continue to dominate, the over 56% of available roles that fall outside those areas are spread across most of the UK, meaning local opportunities should be available in most locations. If you're looking for games jobs in a specific region, do check our Job Map, which also provides an overview of the spread of open

opportunities across the UK. Take a look, and you'll see that there are roles to be filled within and beyond the traditional hubs.

In terms of the most widespread opportunity, those with code and programming skills will currently find the most jobs match their skillset, with 662 positions available. It's worth noting here that such figures point to the past month specifically, and not a definite lasting trend. That is the reason Games Jobs Live will make this report monthly; enabling us to build up increasingly meaningful insights. We hope you'll stay with us for the journey.

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Sign up to receive these reports directly in future:
<http://eepurl.com/hhSFPL>

If you're a studio looking to list your open roles or join one of our recruitment events with us, please contact:
colin@gamesjobs.live

If you're looking for a new job in games, head over to our website, where you'll find our interactive Jobs Map, regional games careers events, and region-specific pages packed with information:
www.gamesjobs.live

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